Can we use convolutional codes in the McEliece Cryptosystem?

P. Almeida, M. Beltrá, D. Napp, C. Sebastião

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P. Almeida, M. Beltrá, D. Napp, C. Sebastião Using Convolutonal codes McEliece PKC 1/24

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• In block codes a long block of fixed length is transmitted:

$$\mathbf{u}G = \mathbf{v}$$

 In convolutional codes a continuous sequence of shorter vectors is transmitted:

$$\mathbf{u} = (\mathbf{u}_0, \mathbf{u}_1, \dots, \mathbf{u}_s) \Longrightarrow \mathbf{u}_s D^s + \dots + \mathbf{u}_2 D^2 + \mathbf{u}_1 D + \mathbf{u}_0 =: \mathbf{u}(D)$$

the information vector.

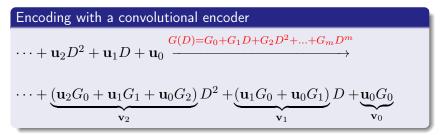
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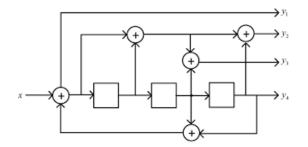


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Definition

A convolutional code C of rate k/n is an $\mathbb{F}[D]$ -submodule of $\mathbb{F}[D]^n$ of rank k given by a polynomial encoder matrix $G(D) \in \mathbb{F}^{k \times n}[D]$,

$$\mathcal{C} = \operatorname{Im}_{\mathbb{F}[D]} G(D) = \left\{ \mathbf{u}(D) G(D) : \, \mathbf{u}(D) \in \mathbb{F}^{k}[D] \right\}$$



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The polynomial:

$$\mathbf{u}(D)G(D) = (\mathbf{u}_0 + \mathbf{u}_1 D + \dots + \mathbf{u}_s D^s)(G_0 + G_1 D + \dots + G_m D^m) = \mathbf{u}_0 G_0 + (\mathbf{u}_1 G_0 + \mathbf{u}_0 G_1)D + (\mathbf{u}_2 G_0 + \mathbf{u}_1 G_1 + \mathbf{u}_0 G_2)D^2 + \dots$$

Can be represented by constant matrices:

$$\begin{bmatrix} \mathbf{u}_0 & \mathbf{u}_1 & \cdots & \mathbf{u}_s \end{bmatrix} \begin{bmatrix} G_0 & G_1 & \cdots & G_{\mu+\nu} \\ & G_0 & G_1 & \cdots & G_{\mu+\nu} \\ & & \ddots & \ddots & & \ddots \\ & & & G_0 & G_1 & \cdots & G_{\mu+\nu} \\ & & & & \ddots & \ddots & & \ddots \\ & & & & & & G_0 & G_1 & \cdots & G_{\mu+\nu} \end{bmatrix}$$

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Secret key: G, S and P where

- $G \in \mathbb{F}^{k \times n}$ be an encoder of an (n,k) block code $\mathcal C$ capable of correcting t errors,
- $S \in \mathbb{F}^{k imes k}$ an invertible matrix
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Public key: G' = SGP and t.

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A major drawback

Requires very large keys

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A major drawback Requires very large keys How to reduce them? Change the G. It would be ideal to use GRS

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A new Variant of the McEliece cryptosystem

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Classic McEliece cryptosystem:

Encoder G of a linear block code allows to correct t errors:

G' = S G P

 \boldsymbol{S} an invertible matrix and \boldsymbol{P} a permutation. Alice sends

 $\mathbf{y} = \mathbf{u}G' + \mathbf{e}$

Bob computes

$$\mathbf{y}P^{-1} = \mathbf{u}SG + \mathbf{e}P^{-1}$$

and decodes

$$(\mathbf{u}S)G \Longrightarrow \mathbf{u}S \Longrightarrow \mathbf{u}$$

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Proposal:

We construct our public convolutional encoder $G^\prime(D)$ as

 $G'(D) = S(D) G P(D^{-1}, D).$

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Proposal:

We construct our public convolutional encoder G'(D) as

$$G'(D) = S(D) G P(D^{-1}, D).$$

Alice sends

$$\mathbf{y}(D)=\mathbf{u}(D)G'(D)+\mathbf{e}(D)\Longrightarrow$$

Bob computes

$$\mathbf{y}(D)T(D^{-1},D) = (\mathbf{u}(D)S(D))G + \mathbf{e}(D)P^{-1}(D^{-1},D)$$

and finally decodes

$$(\mathbf{u}(D)S(D))G \Longrightarrow \mathbf{u}(D)S(D) \Longrightarrow \mathbf{u}(D)$$

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• Let $G \in \mathbb{F}^{k \times n}$ be an encoder of an (n, k) block code admitting an efficient decoding algorithm which can correct up to t errors.

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- Let $G \in \mathbb{F}^{k \times n}$ be an encoder of an (n, k) block code admitting an efficient decoding algorithm which can correct up to t errors.
- An invertible polynomial matrix

$$S(D) = S_1 D + S_2 D^2 + \dots + S_{m-1} D^{m-1} \in \mathbb{F}^{k \times k}[D],$$

whose inverse is in $\mathbb{F}^{k \times k}(D)$

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• An invertible rational polynomial matrix

$$P(D^{-1}, D) = P_{-1}D^{-1} + P_0 + P_1D,$$

whose inverse is of the form

$$T(D^{-1}, D) = P^{-1}(D^{-1}, D) = T_{-1}D^{-1} + T_0 + T_1D, \quad (1)$$

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and such that each row of each coefficient matrix T_i , $i \in \{-1, 0, 1\}$, has no more than ρ nonzero elements.

Summary:

Secret key: S(D), G, and $P(D^{-1}, D)$.

Public key: $G'(D) = S(D)GP(D^{-1}, D)$ and t/ρ .

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Summary:

Secret key: S(D), G, and $P(D^{-1}, D)$.

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Encryption: Alice selects an error vector $\mathbf{e}(D)$ satisfying

$$\operatorname{wt}((\mathbf{e}_i, \mathbf{e}_{i+1}, \mathbf{e}_{i+2})) \leq \frac{t}{\rho},$$

for all $0 \le i \le s + m - 2$, and encrypts $\mathbf{u}(D)$ as $\mathbf{y}(D) = \mathbf{u}(D)G'(D) + \mathbf{e}(D).$

Decryption: Bob multiplies $\mathbf{y}(D)$ from the right by $T(D^{-1},D)=P^{-1}(D^{-1},D)$ to obtain

$$\mathbf{y}(D)T(D^{-1},D) = \mathbf{u}(D)S(D)G + \mathbf{e}(D)T(D^{-1},D),$$

he decodes each coefficient using G and finally he recovers the message $\mathbf{u}(D)$ from $\mathbf{u}(D)S(D)$.

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We impose the following conditions on ${\cal P}(D^{-1},D)$ and ${\cal T}(D^{-1},D)$:

- each nonzero column of P_i has at least two nonzero elements;
- each nonzero row of T_i has exactly two nonzero elements.

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Does there exist a large class of such matrices?

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Does there exist a large class of such matrices?

How to build them?

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Lemma

Let T be a block matrix of the form

$$T = \left[\begin{array}{cc} A_{11} & A_{12} \\ A_{21} & A_{22} \end{array} \right],$$

where A_{11} and A_{22} are non singular. Then, a) $|T| = |A_{11}| |A_{22} - A_{21}A_{11}^{-1}A_{12}|$. b) If T is non singular, the inverse of T is $\begin{bmatrix} (A_{11} - A_{12}A_{22}^{-1}A_{21})^{-1} & -A_{11}^{-1}A_{12}(A_{22} - A_{21}A_{11}^{-1}A_{12})^{-1} \\ -A_{22}^{-1}A_{21}(A_{11} - A_{12}A_{22}^{-1}A_{21})^{-1} & (A_{22} - A_{21}A_{11}^{-1}A_{12})^{-1} \end{bmatrix}$.

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building $T(D^{-1}, D)$

We propose a class of matrices $T(D^{-1}, D)$ of the following form:

$$T(D^{-1}, D) = \Pi \left[\frac{A(D^{-1}, D) \mid \beta A(D^{-1}, D)}{A(D^{-1}, D) \mid A(D^{-1}, D)} \right],$$

with n even, $\beta \notin \{0,1\}$, $\Pi \in \mathbb{F}^{n \times n}$ be a permutation matrix and the matrices $A = A(D^{-1}, D)$ are randomly generated satisfying the following conditions:

- **2** The entries of the principal diagonal of A are of the form D^j , with $j \in \{-1, 0, 1\}$, in such a way that there are δ_j entries with power D^j , satisfying

$$\delta_{-1} = \delta_1;$$

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- All nonzero entries of a column of A have the same exponent of D.

• As for the construction of $S(D) = S_1D + S_2D^2 + \cdots + S_{m-1}D^{m-1}$ we only require, besides of being invertible, to have the first coefficients with rank less than k.

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- These weak restrictions on S(D) will allow to generate large parts of the S_i completely at random.

Strong Keys are interesting to hinder ISD attacks. Consider:

$$\begin{bmatrix} \mathbf{u}_0 & \mathbf{u}_1 & \cdots & \mathbf{u}_s \end{bmatrix} \begin{bmatrix} G'_0 & G'_1 & \cdots & G'_{\mu+\nu} \\ & G'_0 & G'_1 & \cdots & G'_{\mu+\nu} \\ & & \ddots & \ddots & & \ddots \\ & & & G'_0 & G'_1 & \cdots & G'_{\mu+\nu} \end{bmatrix}$$
$$= \begin{bmatrix} \mathbf{y}_0 & \mathbf{y}_1 & \cdots & \mathbf{y}_{s+m} \end{bmatrix}$$
$$\Longrightarrow$$
$$\mathbf{u}_0 \widetilde{G} = \mathbf{y}_I$$

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We require:

- $\mathcal{C} = \operatorname{Im} \widetilde{G}$ to have distance =1
- the reciprocal code $\widetilde{C}^{\mathbf{r}} = \operatorname{Im} \widetilde{G}^{r}$ to have distance 1.

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Many strong keys

n	k	m	(d_{-1}, d_0, d_1)	$(r_1, r_2, \ldots, r_{m-1})$	percentage strong keys
72	48	6	(24, 24, 24)	(16, 32, 48, 32, 16)	34.4%
72	48	10	(24, 24, 24)	(16, 16, 24, 32, 48, 32, 24, 16, 16)	23.4%
108	72	6	(36, 36, 36)	(24, 48, 72, 48, 24)	64.4%
108	72	10	(36, 36, 36)	(24, 24, 36, 48, 72, 48, 36, 24, 24)	44.2%
108	84	6	(36, 36, 36)	(28, 56, 84, 56, 28)	71.6%
108	84	10	(36, 36, 36)	(28, 28, 42, 56, 84, 56, 42, 28, 28)	55.2%
120	84	6	(40, 40, 40)	(28, 56, 84, 56, 28)	77.0%
120	84	10	(40, 40, 40)	(28, 28, 42, 56, 84, 56, 42, 28, 28)	60.4%
144	96	6	(48, 48, 48)	(32, 64, 96, 64, 32)	83.4%
144	96	10	(48, 48, 48)	(32, 32, 48, 64, 96, 64, 48, 32, 32)	62.2 %
144	108	6	(48, 48, 48)	(36, 72, 108, 72, 36)	89.0%
144	108	10	(48, 48, 48)	(36, 36, 54, 72, 108, 72, 54, 36, 36)	74.0%
180	120	6	(60, 60, 60)	(40, 80, 120, 80, 40)	89.6%
180	120	10	(60, 60, 60)	(40, 40, 60, 80, 120, 80, 60, 40, 40)	76.8%
180	132	6	(60, 60, 60)	(44, 88, 132, 88, 44)	90.8%
180	132	10	(60, 60, 60)	(44, 44, 66, 88, 132, 88, 66, 44, 44)	83.6%

Table: Percentage of strong keys.

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There are two main attacks to the McEliece PKC

- Plaintext recovery
 - ISD attacks on the full rank sliding matrix
 - Sequential plaintext recovery attacks
- Structural attacks

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ISD attacks on the full rank sliding matrix

Let

$$\begin{aligned} \mathbf{y}_{\text{total}} &= \begin{bmatrix} \mathbf{y}_0 & \mathbf{y}_1 & \cdots & \mathbf{y}_{s+m} \end{bmatrix}, \\ \mathbf{u}_{\text{total}} &= \begin{bmatrix} \mathbf{u}_0 & \mathbf{u}_1 & \cdots & \mathbf{u}_s \end{bmatrix}, \\ \mathbf{e}_{\text{total}} &= \begin{bmatrix} \mathbf{e}_0 & \mathbf{e}_1 & \cdots & \mathbf{e}_{s+m} \end{bmatrix}, \end{aligned}$$
$$G_{\text{total}} = \begin{bmatrix} G'_0 & G'_1 & G'_2 & \cdots & G'_m \\ & G'_0 & G'_1 & G'_2 & \cdots & G'_m \\ & & \ddots & \ddots & \ddots & \ddots \\ & & & G'_0 & G'_1 & G'_2 & \cdots & G'_m \end{bmatrix}$$

.

An attacker could consider

$$\mathbf{y}_{\text{total}} = \mathbf{u}_{\text{total}} G_{\text{total}} + \mathbf{e}_{\text{total}}$$

ISD attacks on the full rank sliding matrix

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An attacker could consider

$$\mathbf{y}_{\text{total}} = \mathbf{u}_{\text{total}} G_{\text{total}} + \mathbf{e}_{\text{total}}$$

Far too large matrices even with optimization of ISD algorithms

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If an attacker is able to obtain $\mathbf{u}_0, \mathbf{e}_0$, then \Longrightarrow $D^{-1}(\mathbf{y}(D) - \mathbf{u}_0 G'(D) - \mathbf{e}_0)$ and attack $\mathbf{u}_1, \mathbf{e}_1$ and so on.

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However, the equations that involve only \mathbf{u}_0 are represented by

$$\mathbf{u}_0 \widetilde{G} = \mathbf{y}_I + \mathbf{e}_I$$

and the code generated by the rows of \widetilde{G} is \widetilde{C} . If G'(D) is a strong key then \widetilde{C} has distance equal to 1 and then recovering \mathbf{u}_0 is difficult in the presence of errors.

If one consider the code generated by $\mathcal{G} = UG\Delta\Gamma$, with $U \in \mathbb{F}^{k \times k}$ non singular, $\Delta \in \mathbb{F}^{n \times n}$ non singular diagonal and $\Gamma \in \mathbb{F}^{n \times n}$ a permutation matrix, then, any triplet

$$\{\mathcal{S}(D) = S(D)U^{-1}, \ \mathcal{G} = UG\Delta\Gamma, \ \mathcal{P}(D^{-1}, D) = (\Delta\Pi)^{-1}P(D^{-1}, D)\}$$

can be used to decode the ciphertext.

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can be used to decode the ciphertext. Again, far too many possibilities

Public key sizes and ciphertext sizes

	n	k	m	s	WF Full Rank	Public Key	Ciphertext size
	72	48	6	31	$2^{128.88}$	169344	19152
	72	48	10	32	$2^{130.16}$	266112	21672
	108	72	6	21	$2^{131.77}$	381024	21168
	108	72	6	47	$2^{257.22}$	381024	40824
	108	72	10	20	$2^{131.64}$	598752	23436
	120	84	6	19	$2^{130.65}$	493920	21840
	120	84	10	17	$2^{129.85}$	776160	23520
	120	84	10	45	$2^{259.47}$	776160	47040
New	144	96	6	15	$2^{130.17}$	774144	25344
	144	108	10	40	$2^{259.51}$	1368576	58752
	144	108	10	83	$2^{512.95}$	1368576	108288
	180	120	6	28	$2^{256.46}$	1209600	50400
	180	132	6	63	$2^{513.10}$	1330560	100800
	180	132	10	31	$2^{260.38}$	2090880	60480
Classic	2960	2288			2 ¹²⁸	1537536	672
McEliece	6960	5413			2^{256}	8373911	1547
	8192	6528			2^{256}	10862592	1664
GRS with	784	496			$2^{128.1}$	1428480	2880
2-weight mask	1820	1384			$2^{256.0}$	6637664	4360
Expanded RS	1258	1031			$2^{256.0}$	4624198	2724
Wild McEliece	852	618			$2^{128.0}$	≈ 712000	1170
with extension	858	672			$2^{128.0}$	624960	930
degree 2	892	712			$2^{128.0}$	634930	900

Table: Parameters, work forces and public key sizes (in bits) of PKC

• The keys obtained are significantly smaller

Conclusions

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 - Use of convolutional codes with low degree instead of block code
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Conclusions

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- The proposed scheme seems secure but many many possible variants using convolutional codes are possible, i.e, it allows a lot of flexibility (we are waiting for the attacks)
 - Use of convolutional codes with low degree instead of block code
 - Avoid starting and finishing from the zero state
 - Using particular matrices ${\cal P}$ for allowing more errors at the beginning, etc
- One main drawback is that the length of the messages are longer than the ones used in most common public-key encryption schemes (this seems difficult to avoid when using convolutional codes).

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Thanks for your attention and the organization!

P. Almeida, M. Beltrá, D. Napp, C. Sebastião Using Convolutonal codes McEliece PKC 24/24

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